



Positioning: 2-Official System



Starting the Game

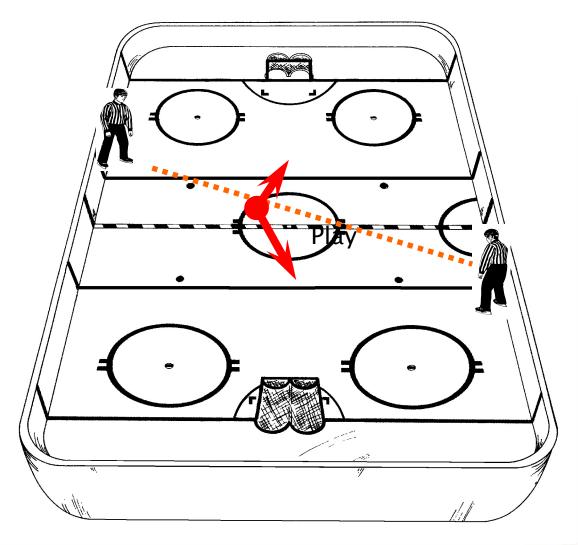
- One Referee at center ice (facing scorebench)
- Partner on opposite side of ice on center red line
- When puck is dropped, free Referee moves with the play
- Continually switching ends throughout the game





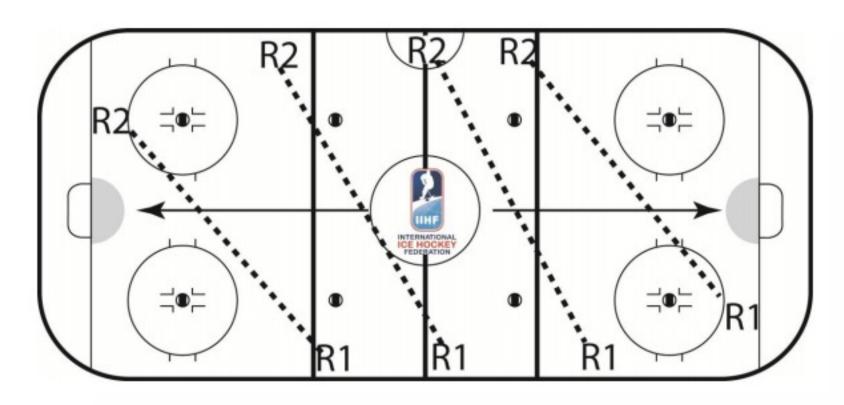
Positioning During Play

- Play in the Neutral Zone
 - Both Referees at their respective Blue Lines (skating the Attacking Zone)
 - Referees always diagonally across from each other





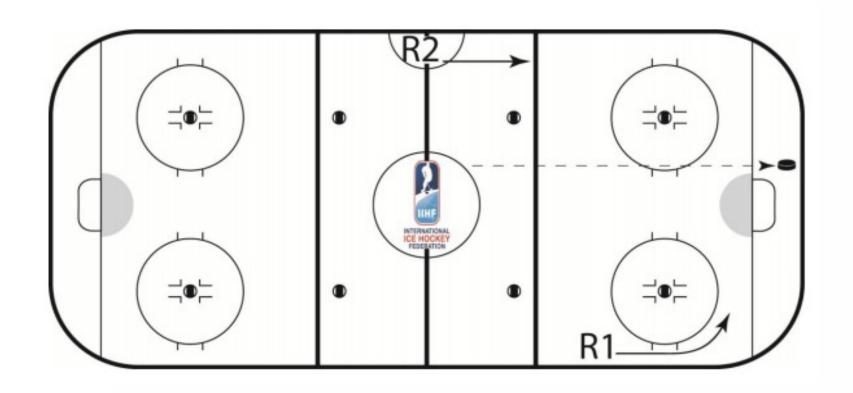
Positioning During Play



Diagonal Line between Referee 1 and Referee 2, keep the players between Referee 1 and Referee 2.



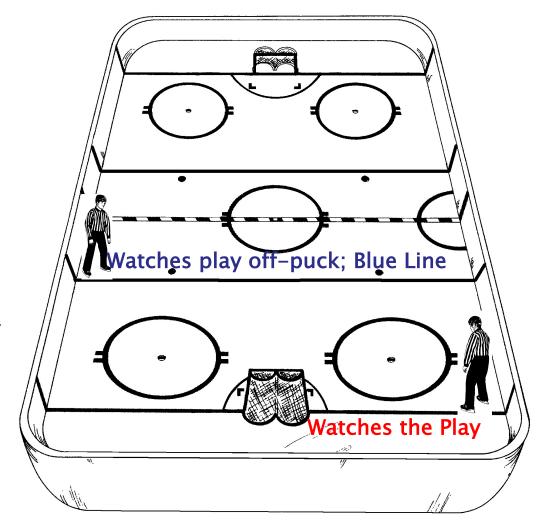
Positioning During Play - Transition of Play





Positioning During Play – End Zone

- Play leaving Neutral Zone and enters Attacking Zone
 - Free official is at line before play
 - Official moves to goal line after making call at Blue Line
 - Deep Official watches play around net
 - Partner moves up to Blue Line
 - Official on Blue Line watches play off puck; minds the Blue Line

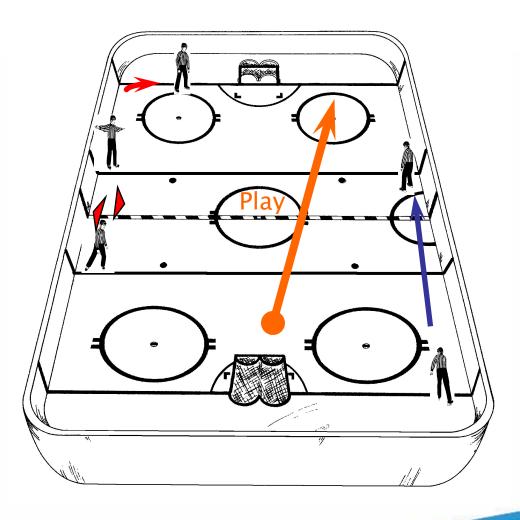




Play reverses and goes into opposite Attacking Zone

- Back Referee must wait at Blue Line to be sure play is leaving the zone
- Back Referee moves to his line skating *backwards*
 - Makes call at Blue Line and precedes play into zone
- Partner skates quickly out of zone watching the players
 - Moves up to Blue Line

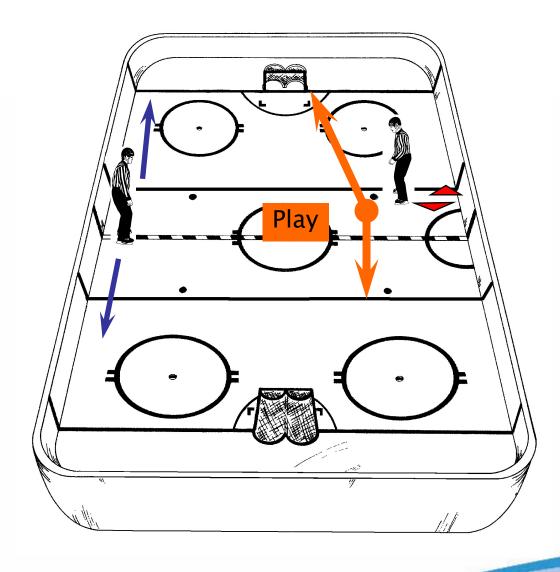
Positioning During Play





Positioning During Face-offs

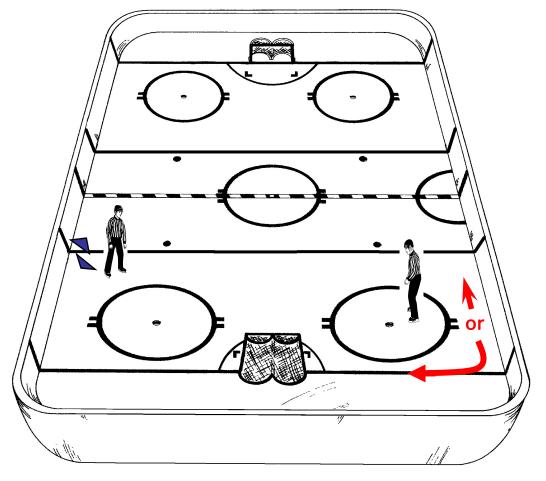
- Neutral Zone face-offs
 - Referee directly opposite side of the face-off
 - Must be ready to move in either direction with the play
 - Play goes toward his own end: follow and partner will respond
 - Play goes toward partner's end: follow and continue with play





Positioning During Face-offs

- End Zone face-offs
 - Diagonally opposite on far Blue Line (10 feet from boards and inside zone)
 - Maintains line until s/her determines play will leave zone
 - Referee conducting face-off moves to Goal Line or out of zone with play





Positioning in the End Zone and on the Goal Line

