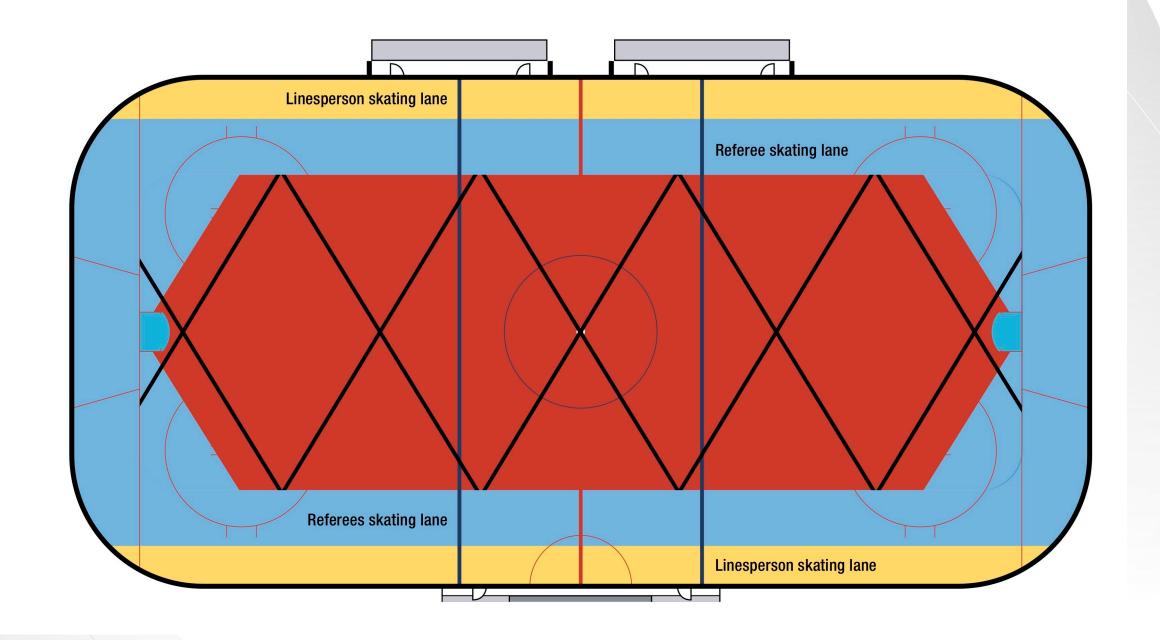




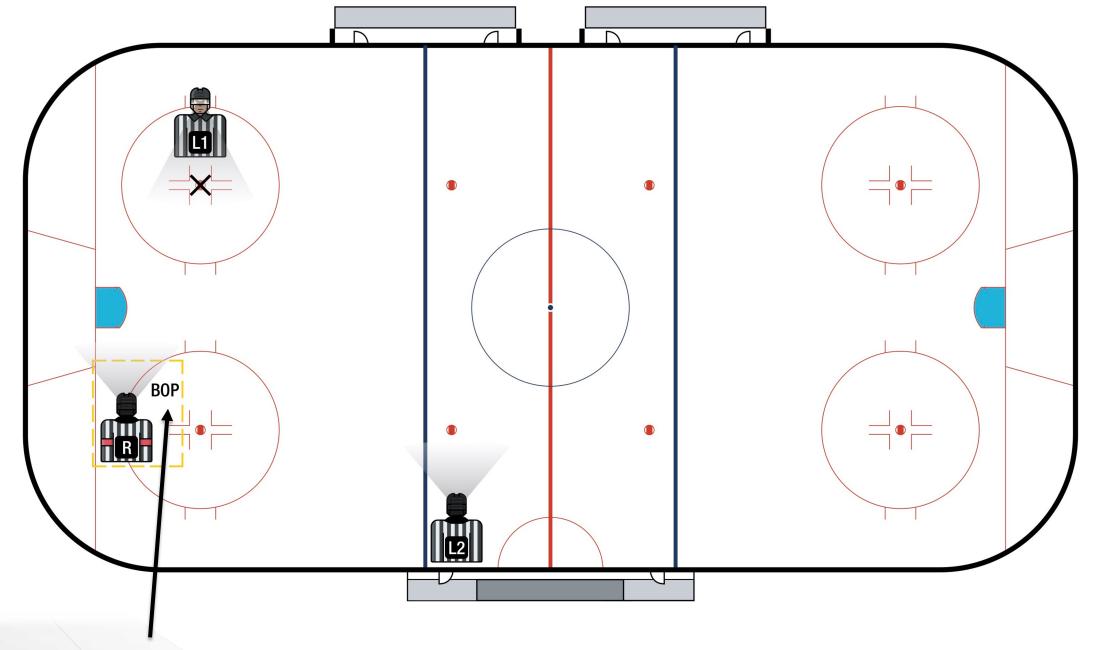
Positioning: 3-Official System, Referee





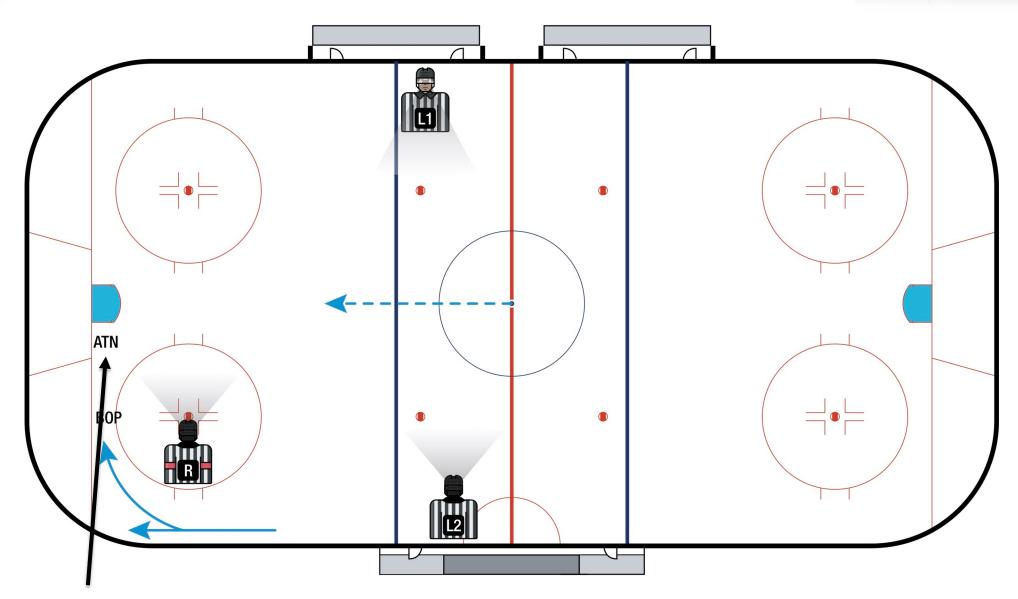
Positioning for Face-Offs: Centre Ice

Positioning for Face-Offs: Neutral Zone Dots

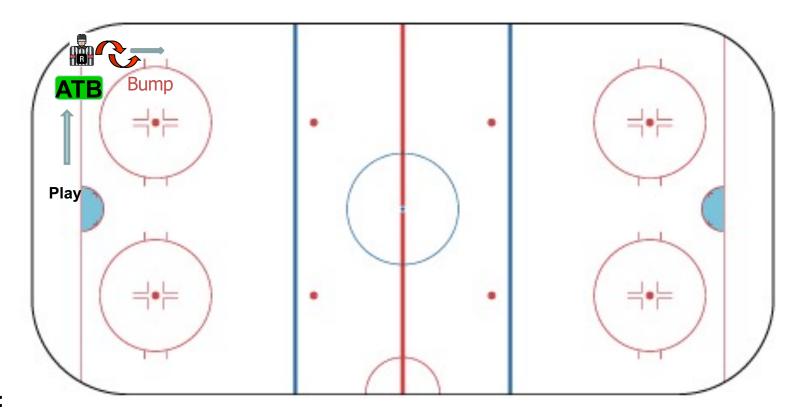


"Base of Operations" (BOP) Positioning for Face-Offs: End Zone Dots

Positioning during play



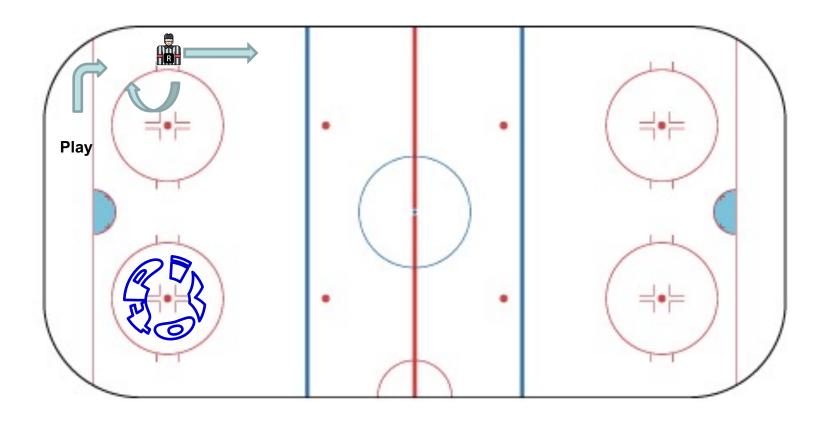
Positioning in the End Zone and on the Goal Line



The Bump:

- used when the play comes around the boards and in the direction of the referee standing at the ATB position.
- The referee will **Bump** away from the play (either up or down the boards) until either reach the hash marks or the goal line...skating **backwards**.
- If you hit hash marks or goal line, use the second manoeuvre, the *pivot*.

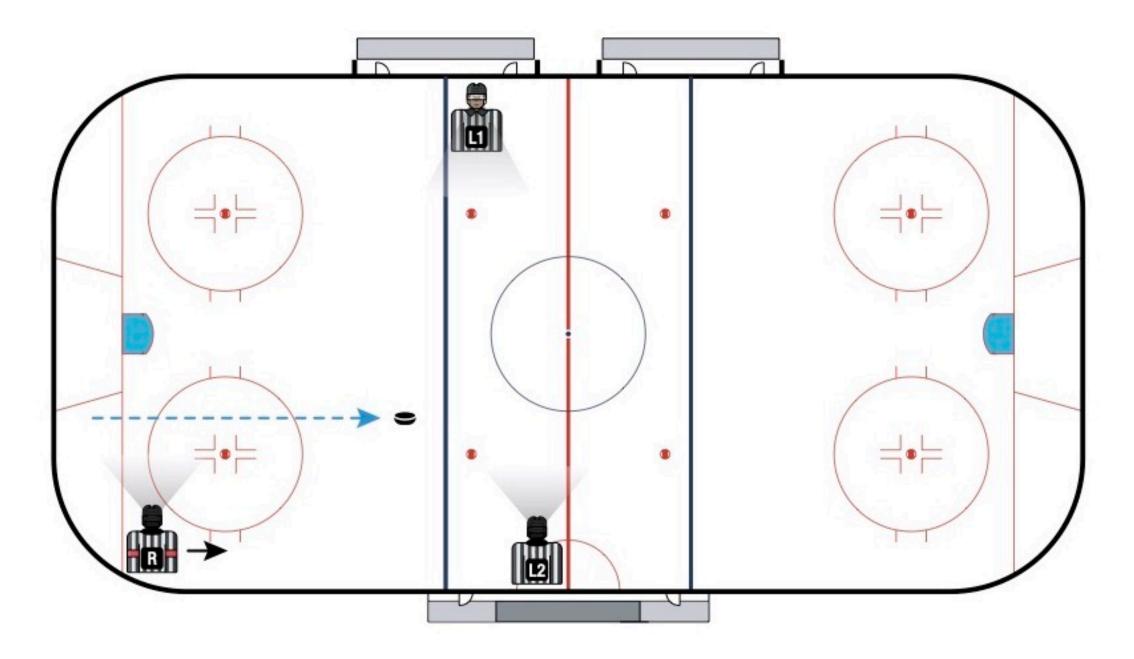
Positioning in the End Zone and on the Goal Line



The Pivot:

- consists of taking a stride out away from the boards, crossing under and skating backwards to the **ATB position** after the play has passed behind the referee.
- At this point the referee can follow the play either up the ice or watch as it continues in the end zone.

Positioning during play; defending team exiting zone, far side



Positioning during play; defending team exiting zone, near side IIHF Officiating Procedure Manual, p. 10.

Positioning during play: conservation of momentum

IIHF Officiating Procedure Manual, p. 11.



